

TIP-OFF TOURNAMENT RULES OF PLAY

High School Federation Rules (www.nfhs.org), except we will not use a 30-second shot clock.

22-minute running-clock halves: Stop-clock the last 2 min of the 2nd half only. The clock does not stop on a made basket and resumes only when touched by a player after being passed in or rebounded (after a free throw). Running clock if a team leads by 20 pts or more.

Back-court: Teams have 10 seconds to get the ball past mid-court or they will receive a 10-second violation.

Timeouts: Three 1-min time outs per game. Time outs do not carry over to overtime (OT) - see OT rules.

Halftime: 4-min halftime break.

Full-court press:

- 4th: No full-court press at any time. Half-court pressing or half-court trapping is allowed at all times.
- 5th grade: Full-court press allowed by a team unless they have a lead of 15 or more pts, in which case full-court press is not allowed. They may resume full-court press when their lead is reduced to 10 or fewer pts. Half-court pressing or half-court trapping is allowed at all times.
- 6th-8th grade: Full-court press allowed by a team unless they have a lead of 20 or more pts, in which case full-court press is not allowed. They may resume full-court press when their lead is reduced to 15 or fewer pts. Half-court pressing or half-court trapping is allowed at all times.

Zone defense and Double-teaming

- 4th-5th grade: Zone defense is not allowed. Defenders must be within 6 ft. of the player they're guarding when inside the 3-point arc. Double-teaming is not allowed. Temporary help defense is allowed but not if it results in double-teaming.
- 6th-8th grade: Zone defense and double-teaming is allowed without restriction.

Personal fouls: A player fouls out after five personal fouls. Technical, intentional or flagrant fouls count as a personal foul.

Technical and flagrant fouls: Technical and flagrant fouls result in 2 points for the opponent of the penalized team plus the ball out of bounds. Any player receiving 2 such fouls in a game will be ejected from the game and ineligible for the remainder of the tournament.

Overtime (OT)

The OT period will be 2-minute stop-clock. If required, the second OT period will be sudden death (first team to score wins) except for Semi-final and Championship games, for which the standard 2-minute stop-clock OT format will be repeated until there is a winner.

Each team gets one 1-minute time-out in the first OT period and no time-outs in the second OT period except for Semi-final and Championship games where each team gets one time out per OT period. Time-outs from regulation do not carry over to OT. Initial possession in each OT period will be determined by a jump ball and the possession arrow resets.

Bracket Seeding

Tournament begins with pool play and moves on to championship bracket play based on win/loss record, then on points earned during pool play:

- 2 pts for each win by 15 points or more.
- 1 pt for each win by 14 points or less (a win by forfeit = 1 point).
- 0 pts for a loss.

Tie-breakers are as follows and in this order:

1. Head-to-head record
2. Point differential (max. 15 per game)
3. Total points allowed
4. Total points scored
5. Coin flip (by tournament director with team representatives present)

Player Eligibility and AAU membership

This is an AAU tournament which means all players and coaches must be active AAU card-carrying members. AAU card numbers must be submitted with the roster for all participating coaches and players. SGSB may choose to verify AAU membership; rule violations may result in the player or coach being deemed ineligible and games played resulting in forfeit. .

For clarification of tournament rules, contact the tournament director through the SGSB website or tournament staff.

Skyline Tip-Off Tournament Code of Conduct

The goal of the Tip-Off Tournament is to provide a safe, positive environment for the highest level of competition possible in support of the development of our young athletes. This is only possible with the support and cooperation of those involved – players, coaches, families, guests and volunteers.

By participating in the Skyline Tip-Off Tournament, whether as a player, coach, fan or volunteer, **you agree to follow the basic rules of sportsmanship and respect for one another outlined below.** Failure to do so may have negative consequences during a game such as a technical foul or loss of playing time or could result in your removal from the gym or suspension or dismissal from the tournament.

Players are expected to...

- Play at the highest level of competition possible
- Respect one another – teammates, coaches, opponents and spectators
- Display good sportsmanship – which means win gracefully and lose gracefully
- Honor the referees and their calls. Don't complain. Don't show them up.

Parents are expected to...

- Be positive
- Refrain from coaching and shouting instructions to your daughter or coach during games
- Refrain from criticism of players, coaches, officials or volunteer staff
- Respect the judgment of the referees and appreciate that their job is very challenging. They're responsible for watching many things at once and they do their best to call games fairly. They will not always make the right calls, but you can be sure their performance will not improve when they have yelling spectators in their ear.

Coaches are expected to...

- Lead by example
- Treat all players, coaches, officials and spectators with respect and expect their team to do likewise.
- Exhibit good sportsmanship – win with class – lose with class
- Serve as an example for players and spectators how to respect referees. Referees will not always make the right calls, just like you won't always coach perfectly, but a little grace and respect can go a long way on the court.

Prohibited Actions – The following actions will result in the immediate removal from Tip-Off Tournament facilities and steps taken to maintain the safety and well-being of tournament participants.

- Physical or verbal intimidation of or contact with any individual
- Possession or use of drugs, alcohol or other illegal substances
- Possession of firearms, weapons or any item or material hazard or harmful to other persons
- Physical damage to or theft from a facility
- Violation of policies and/or regulations of the Issaquah School District
- Conduct which is inappropriate as determined by comparison to normally accepted behavior.

Tournament staff will not hesitate to call upon local law enforcement if there are any concerns for the safety of well-being of our guests. If you see or hear anything that causes you concern about the safety and well-being of any of our children, please find a tournament staff member right away or, if warranted, call 9-1-1.

